

User Experience Associate of Science

Degree Type

Associate of Science

Environment

online

Program Length

64 weeks

Overview

The User Experience curriculum is composed of visual and user experience design courses to offer a broad range of exposure to the theory, techniques, tools, and software in these design disciplines. As a student of this program, you will learn to interpret data to represent it graphically. You will also create user interface prototypes driven by case studies and utilize industry-standard software to visualize and bring your concepts to life. The knowledge and skills gained throughout the coursework will equip you to develop and present human-centered designs for various sectors within the interactive media industries.

Objective

Associate's Objective The User Experience Associate of Science degree program focuses on building your foundation in knowledge and understanding of graphic arts production. The curriculum is designed to develop your proficiency with the user experience and user interface design tools necessary to be successful in qualifying for entry-level positions in the UX and UI field. The curriculum in this program will develop your analytical skills, improve your engagement and professional communication, and strengthen your research ability in interpreting and visualizing data to support UX decisions. In addition, this program will strengthen your techniques and grasp of theory utilized in the design and prototyping of interfaces for interactive content.

Month 1

Month 1

Code	Title	Credit Hours
GEN1011	Creative Presentation	3.0

Month 2

Month 2

Code	Title	Credit Hours
DEP1013	Psychology of Play	3.0

Month 3

Month 3

Code	Title	Credit Hours
UXP1001	Introduction to User Experience	4.0

Month 4

Month 4

Code	Title	Credit Hours
ENC1101	English Composition I	4.0

Month 5

Month 5

Code	Title	Credit Hours
ART1201	Design and Art Theory	4.0

Month 6

Month 6

Code	Title	Credit Hours
DGT101	Graphic Principles I	4.0

Month 7

Month 7

Code	Title	Credit Hours
DGT201	Graphic Principles II	4.0

Month 8

Month 8

Code	Title	Credit Hours
UXP2301	UI Visual Design and Prototyping	4.0

Month 9

Month 9

Code	Title	Credit Hours
UXP119	Project and Portfolio I: User Experience	3.0
UXP1111	Professional Development Seminar I: User Experience	1.0

Month 10

Month 10

Code	Title	Credit Hours
PHY1020	Fundamentals of Physical Science	4.0

Month 11

Month 11

Code	Title	Credit Hours
DGT332	Typography and Page Layout	4.0

Month 12

Month 12

Code	Title	Credit Hours
UXP2601	User Experience Design	3.0

Month 13

Month 13

Code	Title	Credit Hours
MGF1213	College Mathematics	4.0

Month 14

Month 14

Code	Title	Credit Hours
GDN2123	Systems Design	4.0

Month 15

Month 15

Code	Title	Credit Hours
UXP2801	Information Visualization	3.0

Month 16

Month 16

Code	Title	Credit Hours
UXP229	Project and Portfolio II: User Experience	3.0
UXP2222	Professional Development Seminar II: User Experience	1.0
Total Credit Hours		60

Please Note

- This program is approved for campus and online; currently only enrolling online.