

Sports Marketing and Media Bachelor of Science

Degree Type

Bachelor of Science

Environment

campus

Program Length

80 weeks

Overview

Teams, companies, and organizations in the field of sports business are rapidly moving into social, mobile, and digital spaces while targeting opportunities to create content, control their messages, generate revenue, and create fan branding. These businesses are realizing that as the digital universe expands, they can connect with their respective clients and fan bases in a much more intimate way than has ever been possible. Because of this, the sports-business industry has a universal need for creative professionals who understand and utilize technology and are able to communicate the information derived from it. The Sports Marketing & Media curriculum provides opportunities for you to contribute to the new demands of the evolving field of sports business, particularly from a position where digital art, design, communication, distribution, and marketing intersect. This curriculum will also provide you with a fundamental understanding of how marketing and content creation are becoming more integrated into the everyday operations of sports businesses. Furthermore, the curriculum provides practical, real-time opportunities for you to create, distribute, and market content, and includes topics such as social-media marketing, sports-business models, mobile technology, sports sales and sponsorships, intellectual property, and leadership and organizational behavior. This collaborative, project-based curriculum culminates with you creating and producing a targeted sports-business proposal for a self-selected company such as a team, league, university, or marketer.

Objective

Bachelor's Objective The objective of the Sports Marketing & Media Bachelor of Science degree program is to help you develop and refine skills in marketing and technology, which will be valuable for all forms of engagement—communication, revenue generation, event operations, marketing, and business development—within the field of sports business. The degree program focuses on ways that you can maximize the connection between fans, teams, brands, and athletes, and you will learn how to utilize the principles of marketing in a sports-specific context while implementing original content on multiple platforms. Completing the Sports Marketing & Media Bachelor of Science degree program will enable you to pursue new and emerging entry-level professional pathways in the field of sports business, including positions such as sports event coordinator, sports sales associate, client relations supervisor, live events marketing manager, media content producer, and many more.

Month 1

Month 1

Code	Title	Credit Hours
GEN1011	Creative Presentation	3.0
DEP1013	Psychology of Play	3.0

Month 2

Month 2

Code	Title	Credit Hours
BEM1001	Business in the Entertainment and Media Industries	4.0
ENC1101	English Composition I	4.0

Month 3

Month 3

Code	Title	Credit Hours
MKT210	Introduction to Marketing	4.0
MKT163	Storytelling for Marketing	3.0

Month 4

Month 4

Code	Title	Credit Hours
MKT1414	Marketing Research	4.0
IMK241	Fundamentals of Web Design	4.0

Month 5

Month 5

Code	Title	Credit Hours
MGF1213	College Mathematics	4.0

Month 6

Month 6

Code	Title	Credit Hours
BUS119	Project and Portfolio I: Personal Branding	3.0

Month 7

Month 7

Code	Title	Credit Hours
ACG3223	Business Accounting	4.0
ENC326	Professional Writing	4.0

Month 8

Month 8

Code	Title	Credit Hours
MKT2418	Fundamentals of Public Relations	4.0
BUS229	Project and Portfolio II: Market Research	3.0

Month 9

Month 9

Code	Title	Credit Hours
MKT3014	Marketing Law and Contracts	4.0
SMMC111	Professional Development Seminar I: Sports Marketing and Media	1.0

Month 10

Month 10

Code	Title	Credit Hours
MAR239	Project and Portfolio III: Marketing	3.0
SMMC222	Professional Development Seminar II: Sports Marketing and Media	1.0

Month 11

Month 11

Code	Title	Credit Hours
SMM3411	Sports Digital Production	4.0

Month 12

Month 12

Code	Title	Credit Hours
SMM3112	Sports Business Models	3.0
HUM1505	Popular Culture in Media	4.0

Month 13

Month 13

Code	Title	Credit Hours
SMM3563	Social Media Methods	3.0
PHY1020	Fundamentals of Physical Science	4.0

Month 14

Month 14

Code	Title	Credit Hours
SMM3622	Sports Events and Entertainment	3.0
SMM349	Project and Portfolio IV: Sports Marketing and Media	3.0

Month 15

Month 15

Code	Title	Credit Hours
BUL3514	Intellectual Property	4.0
SMM4111	Business Project Management	4.0

Month 16

Month 16

Code	Title	Credit Hours
SMM3934	Mobility Technology and Marketing	3.0
SMM359	Project and Portfolio V: Sports Marketing and Media	3.0

Month 17

Month 17

Code	Title	Credit Hours
SMM4561	Sports Sales and Sponsorship	4.0

Month 18

Month 18

Code	Title	Credit Hours
MAN3152	Leadership and Organizational Behavior	4.0
SMM469	Project and Portfolio VI: Sports Marketing and Media	3.0

Month 19

Month 19

Code	Title	Credit Hours
SMM4833	Marketing Plans and Campaign Development	4.0

Month 20

Month 20

Code	Title	Credit Hours
BUS479	Project and Portfolio VII: Strategic Proposal	3.0
CRR4000	Career Readiness	4.0
	Total Credit Hours	120

Please Note

- Some specific courses may be offered online. Please see course descriptions for details.