

Recording Arts Associate of Applied Science

Degree Type

Associate of Applied Science

Environment

campus

Program Length

48 weeks

Overview

Full Sail University began in 1979 as a recording school. Since then, developments in the recording industry have created new opportunities to build upon the university's foundational recording curriculum. Beyond just teaching you how to capture an artist's sound in the studio, Full Sail University's Recording Arts curriculum encompasses analog and digital recording, live music production, and audio postproduction for film, television, and video games. From acoustic principles, amplification technology, and signal flow to interactive audio, sequencing techniques, and sound-effect design, this program covers the many different procedures, formats, and applications found in the recording arts world. By working with the same gear found in some of the finest professional studios, you will gain the confidence and skills needed to succeed in these environments after graduation.

Objective

Associate of Applied Science The goal of the Recording Arts Associate of Applied Science degree program is to provide you with the focused skills and knowledge of audio engineering needed to qualify for entry-level industry positions as recording engineers, audio editors, assistant mix engineers, music supervisors, audio tools developers, presentation media assistants, technical consultants, and a variety of other positions in the audio industry. In addition to technical proficiency and creative development, your education will help you develop critical-thinking, problem-solving, and analytical skills that will provide you a solid set of career-focused foundational competencies. This career-focused education will equip you with the tools to help sustain a long and productive professional career in the entertainment and media industries.

Month 1

Month 1

Code	Title	Credit Hours
GEN1011	Creative Presentation	3.0
DEP1013	Psychology of Play	3.0

Month 2

Month 2

Code	Title	Credit Hours
AEM1001	Audio Arts in the Entertainment and Media Industries	4.0

Month 3

Month 3

Code	Title	Credit Hours
AUD1923	Recording Principles	4.0

Month 4

Month 4

Code	Title	Credit Hours
AUD2001	Principles of Music	3.0

Month 5

Month 5

Code	Title	Credit Hours
REC1732	Sequencing Technology	4.0

Month 6

Month 6

Code	Title	Credit Hours
REC3414	Audio Workstations	4.0
AUD119	Project and Portfolio I: Audio Arts	3.0

Month 7

Month 7

Code	Title	Credit Hours
SHP2033	Introduction to Show Production Systems	4.0

Month 8

Month 8

Code	Title	Credit Hours
REC2132	Principles of Electronics	4.0
AUD229	Project and Portfolio II: Audio Arts	3.0
RARC111	Professional Development Seminar I: Audio Arts	1.0

Month 9

Month 9

Code	Title	Credit Hours
ENC1101	English Composition I	4.0
APR3466	Mixing Techniques	4.0

Month 10

Month 10

Code	Title	Credit Hours
RAB239	Project and Portfolio III: Recording Arts	3.0
RARC222	Professional Development Seminar II: Recording Arts	1.0

Month 11

Month 11

Code	Title	Credit Hours
REC3514	Critical Listening	3.0
AUD3311	History of Recorded Music	3.0

Month 12

Month 12

Code	Title	Credit Hours
REC3901	Session Recording	4.0
Total Credit Hours		62

Please Note

- This program is no longer accepting new enrollments.
- Associate of Applied Science (A.A.S.) degree programs are designed to prepare students for entry into technical and professional fields. A.A.S. degree programs are fully transferable into related Full Sail University bachelor's programs. The transferability of credit from Full Sail to another institution is at the discretion of the accepting institution. It is the student's responsibility to confirm whether or not credits will be accepted by another college.
- Some specific courses may be offered online. Please see course descriptions for details.