

Digital Cinematography Bachelor of Science

Degree Type

Bachelor of Science

Environment

online

Program Length

108 weeks

Overview

The Digital Cinematography curriculum immerses you in the art of digital video and film production for a variety of outlets. By utilizing the latest tools available to today's media developers, you will learn how to create professional content for broadcast television, online media, mobile applications, and independent films. Throughout each program, you will take courses that help you build a comprehensive understanding of digital content creation and storytelling with a curriculum that strikes a balance between traditional film foundations and the latest production and postproduction techniques. You will learn how to master essential visual communication and video production methods for digital photography, HD video production, lighting, audio mixing, and nonlinear editing. Additional courses also cover complementary career skills in leadership, popular culture, production budgeting, and web design. Class projects will help you apply the knowledge you gain as you craft your own visual and narrative pieces for different media. You will learn to take a story through the entire creative process, including developing a script, planning the logistics of production, and working on location to capture your story on camera, as well as workflow essentials such as file management, editing, and distribution.

Objective

Bachelor's Objective The Digital Cinematography Bachelor of Science degree program provides you with a focused knowledge and understanding of digital video and filmmaking production as they relate to current technology and media formats. Courses in the program address digital filmmaking, directing, lighting, audio postproduction, digital editing, film criticism, storyboarding, team management, streaming video, and mobile technology. The program is designed to provide you with the tools you need to qualify for entry-level industry positions in the fields of broadcast television, web video, independent film, and more. In addition to technical proficiency and creative development, your education will help you develop critical-thinking, problem-solving, and analytical skills that contribute to lifelong learning and help sustain a long and productive professional career in the entertainment and media industries.

Month 1

Month 1

| Code | Title | Credit Hours |
|---------|-----------------------|--------------|
| GEN1011 | Creative Presentation | 3.0 |

Month 2

Month 2

| Code | Title | Credit Hours |
|---------|--------------------|--------------|
| DEP1013 | Psychology of Play | 3.0 |

Month 3

Month 3

| Code | Title | Credit Hours |
|-------------|--------------------------------|---------------------|
| FIL1037 | History of Motion Picture Arts | 4.0 |

Month 4

Month 4

| Code | Title | Credit Hours |
|-------------|-----------------------|---------------------|
| ENC1101 | English Composition I | 4.0 |

Month 5

Month 5

| Code | Title | Credit Hours |
|-------------|--------------------------------|---------------------|
| FLM1422 | Introduction to Film and Video | 3.0 |

Month 6

Month 6

| Code | Title | Credit Hours |
|-------------|--------------------------|---------------------|
| ECW3055 | Scriptwriting Techniques | 4.0 |
| MCM1203 | New Media Tools | 4.0 |

Month 7

Month 7

| Code | Title | Credit Hours |
|-------------|--------------------------------|---------------------|
| FLM1009 | Introduction to Postproduction | 4.0 |

Month 8

Month 8

| Code | Title | Credit Hours |
|-------------|---|---------------------|
| FAV119 | Project and Portfolio I: Film and Video | 3.0 |

Month 9

Month 9

| Code | Title | Credit Hours |
|-------------|-------------------------------|---------------------|
| DCN1107 | Composition and Visual Design | 4.0 |

Month 10

Month 10

| Code | Title | Credit Hours |
|-------------|--------------|---------------------|
| ART2006 | Art History | 4.0 |

Month 11

Month 11

| Code | Title | Credit Hours |
|-------------|--|---------------------|
| FAV229 | Project and Portfolio II: Film and Video | 3.0 |
| DCN1111 | Professional Development Seminar I: Digital Cinematography | 1.0 |

Month 12

Month 12

| Code | Title | Credit Hours |
|-------------|------------------------------|---------------------|
| FLM280 | Fundamentals of Production I | 4.0 |

Month 13

Month 13

| Code | Title | Credit Hours |
|-------------|-------------------------------|---------------------|
| FLM378 | Fundamentals of Production II | 4.0 |

Month 14

Month 14

| Code | Title | Credit Hours |
|-------------|---|---------------------|
| DCB239 | Project and Portfolio III: Digital Cinematography | 3.0 |
| DCN2222 | Professional Development Seminar II: Digital Cinematography | 1.0 |

Month 15

Month 15

| Code | Title | Credit Hours |
|-------------|-------------------|---------------------|
| DCN3317 | Location Lighting | 3.0 |

Month 16

Month 16

| Code | Title | Credit Hours |
|-------------|----------------------------------|---------------------|
| DCN3656 | Art Design and Location Shooting | 3.0 |
| MGF1213 | College Mathematics | 4.0 |

Month 17

Month 17

| Code | Title | Credit Hours |
|-------------|-----------------------------|---------------------|
| DCN3435 | Electronic Field Production | 4.0 |

Month 18

Month 18

| Code | Title | Credit Hours |
|-------------|--|---------------------|
| DCB349 | Project and Portfolio IV: Digital Cinematography | 3.0 |

Month 19

Month 19

| Code | Title | Credit Hours |
|-------------|----------------------------------|---------------------|
| FLM368 | Directing | 3.0 |
| PHY1020 | Fundamentals of Physical Science | 4.0 |

Month 20

Month 20

| Code | Title | Credit Hours |
|-------------|-------------------------------------|---------------------|
| DCN4365 | Advanced Post and Story Development | 4.0 |

Month 21

Month 21

| Code | Title | Credit Hours |
|-------------|--|---------------------|
| DCN4111 | Film Criticism | 3.0 |
| MAN3152 | Leadership and Organizational Behavior | 4.0 |

Month 22

Month 22

| Code | Title | Credit Hours |
|-------------|---|---------------------|
| DCB359 | Project and Portfolio V: Digital Cinematography | 3.0 |

Month 23

Month 23

| Code | Title | Credit Hours |
|-------------|--------------|---------------------|
| FLM464 | Producing | 4.0 |

Month 24

Month 24

| Code | Title | Credit Hours |
|-------------|------------------------------|---------------------|
| DCN4421 | Mobility and Data Management | 4.0 |

Month 25

Month 25

| Code | Title | Credit Hours |
|-------------|--|---------------------|
| DCB469 | Project and Portfolio VI: Digital Cinematography | 3.0 |

Month 26

Month 26

| Code | Title | Credit Hours |
|-------------|--------------------------|---------------------|
| WEB4550 | Web Design | 4.0 |
| HUM1505 | Popular Culture in Media | 4.0 |

Month 27

Month 27

| Code | Title | Credit Hours |
|---------------------------|---|---------------------|
| DCB479 | Project and Portfolio VII: Digital Cinematography | 3.0 |
| CRR4000 | Career Readiness | 4.0 |
| Total Credit Hours | | 120 |