

TEM1001 : Technology in the Entertainment and Media Industries

The Technology in the Entertainment and Media Industries course examines the impact of technology and technological innovations across various industries. Students will explore a variety of interactive forms, media types, programming languages, and organizational structures and will also learn how these various components can be combined to create professional technology-based projects. In addition, students will learn how emerging technologies are shaping entertainment and media industries and how to prepare for careers in this dynamic field.

Credits 4