

GDNC222 : Professional Development Seminar II: Game Design

In Professional Development Seminar II: Game Design, students will continue an in-depth exploration of the game design industry. With this newly acquired industry knowledge, students will create a career strategy map of their own. Students will also learn how to evaluate, modify, and maintain their personal brand.

Credits 1

Course Length 4 weeks

* This course is only offered online. It is conducted over the Full Sail Online Learning Environment – a web-based platform which employs modern multimedia technologies, requires a logon for entry, and is accessible 24 hours a day via the Internet. Completion of the course is based on participation and successful completion of assignments.