GDN2111: Scripting for Designers I

The Scripting for Designers I course elaborates on the basics of data usage and coding syntax covered in Introduction to Programming. This course focuses on more intermediate topics in computer science, such as algorithms, objects and classes, and testing and debugging. An emphasis is placed on recognizing the tools and workflows needed to effectively execute, test, and organize data for professional software projects.

Credits 3

1 Full Sail University