

GDN1009 : Introduction to Programming

Use of programming and scripting principles is essential to digital interactive design. Introduction to Programming covers the basics of data use as well as storage, operation, and control flow. Focus is placed on problem-solving and encouraging students to apply and translate the concepts taught in this course to resolve issues across various programming and scripting languages.

Credits 3

Course Length 4 weeks

Please note: This course must be successfully completed within 2-attempts. Students unable to successfully complete the course within 2-attempts will be dismissed from the program.