## User Experience Associate of Applied Science

Degree Type Associate of Applied Science Environment online Program Length 56 weeks Overview The User Experience curriculum

The User Experience curriculum is composed of visual and user experience design courses to offer a broad range of exposure to the theory, techniques, tools, and software in these design disciplines. As a student of this program, you will learn to interpret data to represent it graphically. You will also create user interface prototypes driven by case studies and utilize industry-standard software to visualize and bring your concepts to life. The knowledge and skills gained throughout the coursework will equip you to develop and present human-centered designs for various sectors within the interactive media industries.

#### Objective

**Associate of Applied Science** The User Experience Associate of Applied Science degree program focuses on building your foundation in knowledge and understanding of graphic arts production. The curriculum is designed to develop your proficiency with the user experience and user interface design tools necessary to be successful in qualifying for entry-level positions in the UX and UI field. The curriculum in this program will develop your analytical skills, improve your engagement and professional communication, and strengthen your research ability in interpreting and visualizing data to support UX decisions. In addition, this careerfocused education will strengthen your techniques and grasp of theory utilized in the design and prototyping of interfaces for interactive content.

### Month 1

Code	Title	Credit Hours
GEN1011	Creative Presentation	3.0
Month 2		
Code	Title	Credit Hours
DEP1013	Psychology of Play	3.0
Month 3		
Code	Title	Credit Hours
UXP1001	Introduction to User Experience	4.0
Month 4		
Code	Title	Credit Hours
ART1201	Design and Art Theory	4.0

# Month 5

Code	Title	Credit Hours
DGT101	Graphic Principles I	4.0

## Month 6

Code	Title	Credit Hours
DGT201	Graphic Principles II	4.0

### Month 7

Code	Title	Credit Hours
UXP2301	UI Visual Design and Prototyping	4.0
MGF1213	College Mathematics	4.0

#### Month 8

Code	Title	Credit Hours
UXP119	Project and Portfolio I: User Experience	3.0
DGT332	Typography and Page Layout	4.0

#### Month 9

Code	Title	Credit Hours
UXP2601	User Experience Design	3.0
UEX3111	Professional Development Seminar I: User Experience	1.0

## Month 10

Code	Title	Credit Hours
UXP2801	Information Visualization	3.0
GDN2123	Systems Design	4.0

## Month 11

Code	Title	<b>Credit Hours</b>
UXP229	Project and Portfolio II: User Experience	3.0
UEX3222	Professional Development Seminar II: User Experience	1.0

## Month 12

Code	Title	Credit Hours
UXP3111	Physiology of Sensation in UX	4.0

## Month 13

Code	Title	Credit Hours
UXP3222	Psychology of Perception in UX	3.0

#### Month 14

Code	Title	Credit Hours
DGT372	Interactive Media Design and Usability	4.0
	Total Credit Hours	63

#### Please Note

- This program is approved for campus and online; currently only enrolling online.
- Associate of Applied Science (A.A.S.) degree programs are designed to prepare students for entry into technical and professional fields. A.A.S. degree programs are fully transferable into related Full Sail University bachelor's programs. The transferability of credit from Full Sail to another institution is at the discretion of the accepting institution. It is the student's responsibility to confirm whether or not credits will be accepted by another college.