

GBEC111 : Professional Development Seminar I: Game Business and Esports

In Professional Development Seminar I: Game Business and Esports, students will build upon the Introduction to the Gaming Industry course to gain a comprehensive understanding of career opportunities, topics of study, and current issues in the gaming industry. In addition to exploring the industry, students will also learn strategies for connecting with a professional mentor. Guest speakers will provide students with insight into real-world professional experiences.

Credits 1

Course Length 4 weeks

* This course is only offered online. It is conducted over the Full Sail Online Learning Environment – a web-based platform which employs modern multimedia technologies, requires a logon for entry, and is accessible 24 hours a day via the Internet. Completion of the course is based on participation and successful completion of assignments.