

UXP469 : Project and Portfolio VI: User Experience

The Project and Portfolio VI: User Experience course combines hands-on learning experiences with summative and formative portfolio assessments. In this course, students will conduct testing on a previous prototype for important design constructs, such as motivation, satisfaction, and learnability. Students will seek behavioral feedback on their prototype via surveys or other data-collection methods. They will organize, interpret, and deliver their collected data in a multimedia postmortem presentation of their findings.

Credits 3