

MBG620 : Storyboard and Game Design

The Storyboard and Game Design Course focuses exclusively on the development of the students' own mobile game design. Building upon the knowledge and research conducted in the previous courses, students will be able to effectively design and develop their mobile game. Students will begin this process by creating game storyboards and scripts that clearly illustrate their visions and ideas. Wireframes and mock-ups will also be created to demonstrate the game's design and architecture. Students will collaborate with one another to provide constructive criticism on each game's design and will learn how to apply this feedback to make improvements to their own mobile games. Topics include game level design, game environments, and character development.

Credits 3